

Savage in Limbo

Directed by: Maria Horne

Sound Design by: Zack Bowen

Show Date: March 4-8 2015

Concept Statement

Savage in Limbo is about change and how people create, react and deal with change.

The play feels rather casual and rigidly flowing.

Therefore, the performance should reflect this by showcasing when a character changes audibly.

Songs Used

I Wanna Dance With Somebody

I Gotta Feeling

You Shook Me All Night Long

Papa Don't Preach

It's Still Rock and Roll to Me

Living On A Prayer

Come on Elieen

Dancing With Myself

Carry On Wayward Son

You Give Love a Bad Name

Juke Box Hero

Feels Like the First Time

Piano Man (Glitched)

Cue List

Cue	Action	Purpose	Time
1	Music plays in theater speakers and on hallway speakers	Help audience transition into the world of the show.	House Opens
1.2	Music Fades out	Fire Speech comes in	3 mins before house dims
2	Fire Speech	Fire Speech	After Cue 1.2
2.4	P1@n0 M@n (Piano Man) plays	This track contains the Jukebox breakdown	After Fire Speech

Equipment List

Equipment	Quantity	Purpose
Full Range Speakers	2	Firespeech and preshow music
Hallway Speakers	dance hallway	Preshow music with added effect



